

1. Context	
<p>Core text: <i>Bone Talk</i> Author: Candy Gourlay Published: 2018 Genre: Young Adult adventure novel, bildungsroman Structure: Three parts: How to Be a Boy, How to Know Nothing, How to Be a Man</p>	<p>Satellite Text: Introduction to Poetry Poets Include: Grace Nicols Alfred Noyes Robert Frost Rumi</p>
<p>Social and Historical Context:</p> <ul style="list-style-type: none"> Set in the Philippines in 1899, at the beginning of the American colonisation Primarily set in Bontok, a remote mountainous community Gourlay, who is of Filipino heritage, wished to explore the effect of American colonialism on these communities, and to show events through the eyes of the colonised 	

2. Themes
<p>Growing Up – The novel tracks a pivotal moment in Samkad’s life, when he moves from childhood into adolescence, and learns about his own identity</p>
<p>Colonialism – We witness the first interactions between Americans and the Bontok people, and see the incipient injustices</p>
<p>Tradition and Change – The Bontok community has a lot of old, well-respected traditions, which some younger members are questioning</p>
<p>Gender – Through the character Luki, Gourlay explores issues of sexism and gender stereotypes</p>
<p>Father-Son Relationships – Samkad’s relationship with his father changes and becomes more complex as the novel develops</p>
<p>Community– The Bontok community are resilient and look after each other in innovative ways</p>

3. Thematic Vocabulary					
Identity	Who you are as a person	Challenge	Difficult task or situation	Hierarchy	A system of power - some have more power than others
Transformation	A big change in someone or something	Joy	Extreme happiness	Authority	Someone in charge, who makes the rules
Journey	Movement from one place to another, or from one state of mind to another	Manipulation	Controlling someone’s thoughts	Rebellion	When someone goes against the authority
Immature	Behaving like a young child - silly and makes mistakes	Betrayal	Turning against a friend	Colonialism	Between 1492 and the 1960's, European countries took control of many countries in America, Africa and Asia
Wise	Clever and careful	Redemption	When someone makes up for their mistakes	Grief	The sadness we feel when someone close to us dies
Vulnerable	Can be harmed easily	Tradition	Beliefs and habits that are shared by a community, and have been around for a long time	Injustice	An unfair event or situation
Community	A group of people who live and work near each other	Adventure	An exciting and dangerous experience	Courage	Bravery
Responsibility	Being in charge, and looking after others/yourself	Risk	Danger	Ethics	Your views about what is right and wrong
Loyalty	Showing support for a friend, even when it's hard	The Unknown	An area that is outside your comfort zone, that you know nothing about	Nuanced	If something is nuanced, it has lots of different aspects, and might be complicated to think about
Gender	The typical behaviour that is expected of a boy, girl or non-binary person	Security	The feeling of safety	Formative Experience	An experience that shapes who you are as a person

4. Characters
<p>Samkad– the narrator, a ten year old boy who has never left Bontok</p>
<p>Luki– Samkad’s best friend, a girl who resents being treated differently from the boys</p>
<p>Father – Samkad’s father, a respected warrior</p>
<p>Tambul - Samkad’s close friend, a few years older</p>
<p>Kinyo – a long-lost member of the Bontok community, the same age as Samkad</p>
<p>The Ancients– the male leaders of the community, who make the rules and communicate with the gods</p>
<p>Mister William – an American who befriended Kinyo and his aunt in the Lowlands, seems respectful of the Bontok community</p>
<p>Corporal Quinlan, Private Smith, Private Henry – American soldiers, sent to fight the Lowlanders, want the Bontok people to support them</p>

5. Key Terminology	
Opening	The beginning of a story - often explains characters and setting
Climax	The most exciting, dramatic moment of a story - usually around the middle
Resolution	The ending of a story
Setting	The place where the story's events happen
Bildungsroman	A novel in which the protagonist goes on a journey from immaturity to wisdom, by growing up
Theme	A big idea that runs through a whole text e.g. 'War,' 'Love' - the writer may have a message about it
Character	The people in the story
Antagonist	The main enemy of the protagonist - 'the bad guy'
Protagonist	The main character, usually a 'good guy' who the reader supports
Characterisation	How the writer describes the characters, to tell us what they are like
Simile	Comparing using 'like' or 'as' - e.g. 'the stars were like a million tiny candles'
Metaphor	Comparing using 'is' or 'was' - e.g. 'the stars were a million tiny candles'
Tension	The feeling that something dramatic is about to happen
Narrator	The voice telling the story
First person narrator	When the person telling the story is in the story, and using 'I' to explain what they did